Totally Don't Read Me for Instructions to Set Up Library

1. Download Eclipse.

2. Place the two folders contained within this folder to somewhere you can find.

3. Follow the "**Setting Up Slick2D and LWJGL in Eclipse**" instructions at: http://slick.ninjacave.com/wiki/index.php?title=Setting\_up\_Slick2D\_with\_Eclipse

4. For each project you want to create with Slick 2D Library, add you custom Library, and set the Native Build path as the Native folder of the Slick Folder you got from Google Drive.

5. You are set